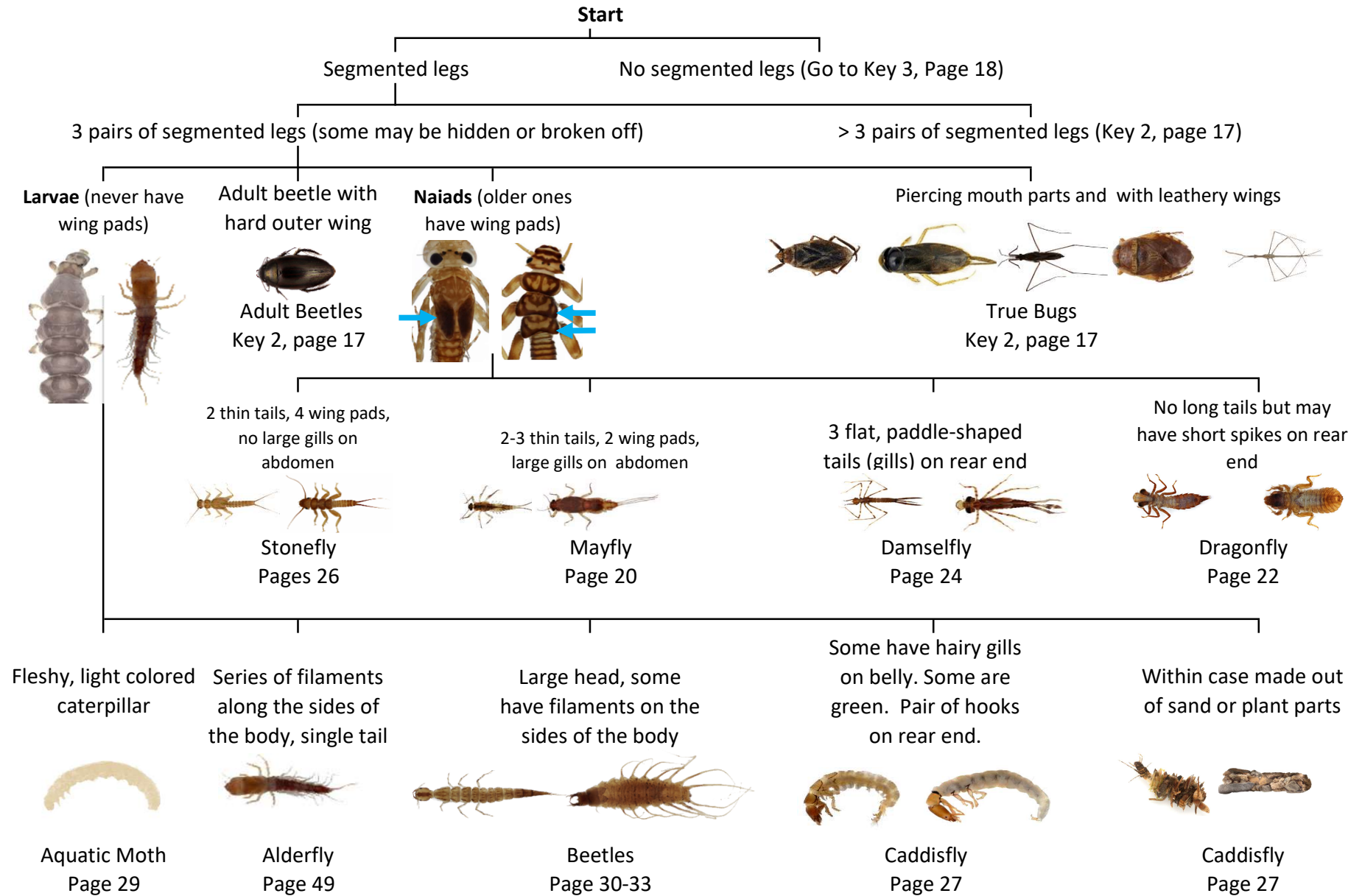


# Key to Macroinvertebrates for Maine Marsh Explorers

## KEY #1



## Key to Macroinvertebrates for Maine Marsh Explorers

## KEY #2

### More than 3 pairs of segmented legs (From Key 1)

Swims on its side,  
body is curled



Scud (Amphipod)  
Page 50

Sprawling legs  
and no claws



Sowbug (Isopod)  
Page 51

8 legs, often red, like a  
small spider



Water Mite  
Page 53

10 legs, front  
2 are large claws



Crayfish (Decapod)  
Page 52

### True Bugs (From Key 1)

Triangular  
mouthpart, dark  
wings, hind legs are  
flattened for  
swimming



Water Boatman  
Page 44

Back is often white,  
belly is dark, swims  
upside down



Backswimmer  
Page 48

Long legs, "skate"  
on the water  
surface



Water Strider  
Page 45

Body is broadly oval,  
somewhat flat, eyes are  
right against the sides  
of the head



Creeping Water Bug  
Page 46

Oval body, front legs  
for grasping prey,  
eyes stick out a little  
from the head



Giant Water Bug  
Page 43

Long and thin legs, long  
tail used for breathing,  
front legs like a praying  
mantiss



Water Scorpion  
Page 47

### Adult Beetles (From Key 1)

Beetles that swiftly swim in  
circles on the water surface



Whirligig Beetle  
Page 31

Small beetles, small head the  
sticks out the front, spotted,  
poor swimmers



Crawling Water Beetle  
Page 32

Tiny beetles with long  
legs for crawling



Riffle Beetle  
Page 30

All other beetles



Other Beetles  
Page 33

# Key to Macroinvertebrates for Maine Marsh Explorers

## KEY #3

